

# **FnIO G-Series : GN-9261**

## **CANopen Adapter Specification**

***GN-9261***

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## History

REV.	PAGES	REMARKS	DATE	Editor
1.0		Preliminary	2017. 07. 14	Seo, chiwon
1.01	19	Object 0x20F0	2018. 02. 09	Seo, chiwon
1.02	7	IOS LED	2018. 03. 08	Seo, chiwon
1.06	13, 30	Manufacture ID, Vendor ID	2018. 11. 14	Seo, chiwon
1.07	17, 19	Parameter Data - subindex 50, 0x1029 comment	2019.10. 14	Seo, chiwon
1.08	4, 5	UL Description	2020.03. 13	Seo, chiwon
1.09	14, 18, 19	Added Inhibit Time Function	2021.06. 14	Seo, chiwon

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## 1. ENVIRONMENT SPECIFICATION

<b>Environmental specification</b>	
Operating Temperature	-40 °C ~ 70 °C
UL Temperature	-20 °C ~ 60 °C
Storage Temperature	-40 °C ~ 85 °C
Relative Humidity	5% ~ 90% non-condensing
Operating Altitude	2000m
Mounting	DIN rail
<b>General specification</b>	
Shock Operating	IEC 60068-2-6
Vibration resistance	Based on IEC 60068-2-6 Sine Vibration 5 ~ 25Hz : 1.6mm 25 ~ 300Hz : 4g Sweep Rate : 1 Oct/min, 20 cycles Random Vibration 10 ~ 40Hz : 0.0125g <sup>2</sup> /Hz 40 ~ 100Hz : 0.0125 → 0.002g <sup>2</sup> /Hz 100 ~ 500Hz : 0.002g <sup>2</sup> /Hz 500 ~ 2000Hz : 0.002 → 1.3 x 10 <sup>-4</sup> g <sup>2</sup> /Hz Test time : 1hrs for each test
EMC resistance burst/ESD	EN 61000-6-2 : 2005 EN 61000-6-4/ALL : 2011
Installation Pos. / Protect. Class	Vertical and horizontal installation is available.
Product Certifications	CE, UL

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## 2. GENERAL DESCRIPTION

### 2.1. Specification

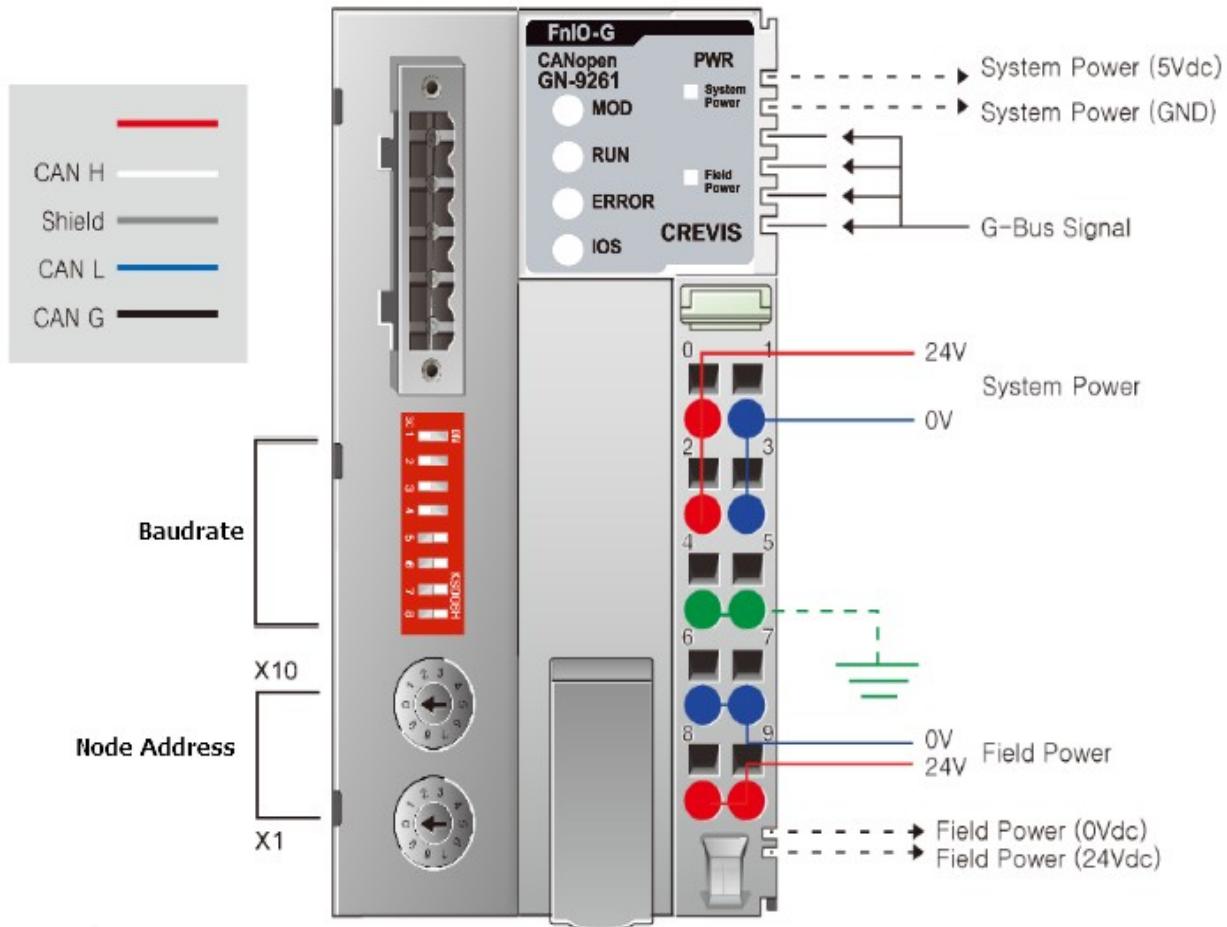
<b>Communication Interface Specification, GN-9261</b>	
<b>Items</b>	<b>Description</b>
Adapter Type	Slave node (CANopen, CiA 301)
Max. PDO Number	32 TPDO / 32 RPDO
Max. SDO Number	1 Standard SDOs
PDO Mapping Method	Auto Mapping : CiA 301 (default), Sequential Manual Mapping (Reference to Index : 0x20F0, Sub Index : 6)
Max. Expansion Module	63 slots
Max. Input size	252 bytes
Max. Output size	252 bytes
Nodes	1~99
Baudrate	10, 20, 50, 100, 125, 250, 500, 800, 1000 Kbps (default 1000Kbps)
Interface Connector	5pin Open Connector
Other Serial Port	RS232 for MODBUS/RTU(Touch Pannel, IOGuide ...)
Serial Configuration (RS232)	Node : 1 (Fixed) Baud Rate : 115200 (Fixed) Data bit : 8 (Fixed) Parity bit : No parity (Fixed) Stop bit : 1 (Fixed)
Indicator	6 LEDs 1 Green/Red, Module Status (MOD) 1 Green, Network Status(RUN) 1 Red, Error Status (ERROR) 1 Green/Red, Expansion I/O Module Status (IOS) 1 Green, System Power Status 1 Green, Field Power Status
Module Location	Starter module left side of G-Series system
Field Power Detection	About 14Vdc
<b>General Specification</b>	
UL System Power	Supply voltage : 24Vdc nominal, Class2
System Power	Supply voltage : 24Vdc nominal Supply voltage range : 15~30Vdc Protection : Output current limit (Min. 1.5A) Reverse polarity protection
Power Dissipation	70mA typical @ 24Vdc
Current for I/O Module	1.5A @ 5Vdc
Isolation	System power to internal logic : Non-isolation System power I/O driver : Isolation
UL Field Power	Supply voltage : 24Vdc nominal, Class2
Field Power	Supply voltage : 24Vdc typical(Max. 32Vdc) * Field Power Range is different depending on IO Module series. Refer to IO Module's Specification.
Max. Current Field Power Contact	DC 10A Max

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Wiring	I/O Cable Max. 2.0mm <sup>2</sup> (AWG 14)
Torque	0.8Nm(7 lb-in)
Weight	162g
Module Size	54mm x 99mm x 70mm
<b>Environment Condition</b>	<b>Refer to '1. Environment Specification'</b>

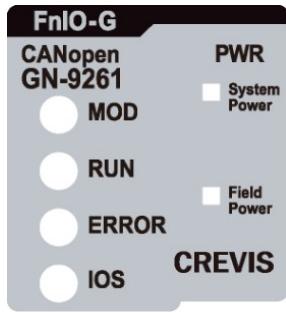
## 2.2. GN-9261 Wiring Diagram



Pin No.	Signal Description	Signal Description	Pin No.
0	System Power, 24V	System Power, Ground	1
2	System Power, 24V	System Power, Ground	3
4	F.G	F.G	5
6	Field Power, Ground	Field Power, Ground	7
8	Field Power, 24V	Field Power, 24V	9

## 2.3. GN-9261 LED Indicator

### 2.3.1. LED Indicator



LED No.	LED Function / Description	LED Color
MOD	Module Status	Green/Red
RUN	CANopen Status	Green
ERROR	CANopen Error Status	Red
IOS	Extension Module Status	Green/Red
System Power	System Power Enable	Green
Field Power	Field Power Enable	Green

### 2.3.2. MOD(Module Status LED)

Status	LED	To indicate
Not Powered	OFF	Not power is supplied to the unit.
Normal Operational	Green	The unit is operating in normal condition.
Unrecoverable Fault	Red	The device has an unrecoverable fault. - Memory error or CPU watchdog error.

### 2.3.3. RUN(Module Status LED)

Status	LED	To indicate
Not Powered	OFF	Module is either not getting power, or it is NOT_ACTIVE status. Module is initializing.
Stopped	Single flash Green	Module is stopped
PreOperational	Blinking Green	Module is in PRE OPERATIONAL
Operational	Green	Module is in OPENRATIONAL

### 2.3.4. ERROR(CANopen Error LED)

Status	LED	To indicate
Not Powered	OFF	Module is not getting powered or No error.
Warning limit reached	Single flash	At least one of the error counters of the CAN controller has reached or exceeded the warning limit.
Error control Event	Double flash	A guard event (NMT-Slave or NMT-Master) or a Heartbeat event has occurred.
Sync. Error	Triple flash	The SYNC message has not been received within then configured communication cycle period time out (see index 0x1006)
Bus Off	ON	The CAN controller is bus off.

### 2.3.5. IOS LED(Extension Module Status LED)

Status	LED	To indicate
Not Powered	OFF	Device may not be powered.
No Expansion Module	Flashing Red	Adapter has no expansion module
Internal Bus Connection, Run Exchanging I/O	Green	Exchanging I/O data.
Expansion Configuration Failed	Red	One or more expansion module occurred in fault state. - Detected invalid expansion module ID. - Overflowed Input/Output Size - Too many expansion module - Initialization failure - Communication failure. - Changed expansion module configuration. - Mismatch vendor code between adapter and expansion module.

### 2.3.6. Field Power LED(Field Power Status LED)

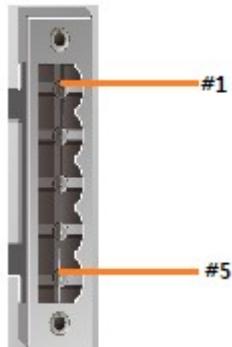
Status	LED	To indicate
Not supplied	OFF	Not supplied 24Vdc field power
Supplied	Green	Supplied 24Vdc field power

### 2.3.7. Indicator states and flash rates

LED ON	Constantly ON
LED OFF	Constantly OFF.
LED Blinking	Equal ON and OFF times with a frequency of approximately 10 Hz: ON for approximately 50ms and OFF for approximately 50ms.
LED Single flash	One short flash (approximately 200ms) followed by a long OFF phase (approximately 1000ms)
LED Double flash	A sequence of two short flashes (approximately 200ms), separated by an OFF phase (approximately 200ms). The sequence is finished by a long OFF phase (approximately 1000ms)
LED Triple flash	A sequence of three short flashes (approximately 200ms), separated by an OFF phase (approximately 200ms). The sequence is finished by a long OFF phase (approximately 1000ms)

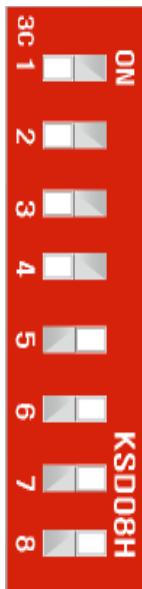
## 2.4. GN-9261 Electrical Interface

### 2.4.1. 5pin Open Connector



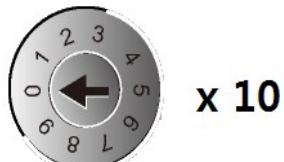
No.l	Signal Name	Description
1	-	
2	CAN H	CAN High
3	Shield	F.G
4	CAN L	CAN Low
5	CAN G	CAN GND

### 2.4.2. Dip Switch

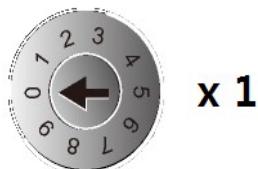


DIP Pole#	Description	
1	Terminal Resister	On : Terminal Resister On
2		
3	Reserved	
4		
5	Baudrate #4	Default : 0 (1000kbps) <u>5 6 7 8 (ex.)</u>
6	Baudrate #3	0 0 0 1 : 10Kbps
7	Baudrate #2	0 0 1 0 : 20Kbps
8	Baudrate #1	0 0 1 1 : 50Kbps 0 1 0 0 : 100Kbps 0 1 0 1 : 125Kbps 0 1 1 0 : 250Kbps 0 1 1 1 : 500Kbps 1 0 0 0 : 800Kbps 1 0 0 1 : 1000Kbps

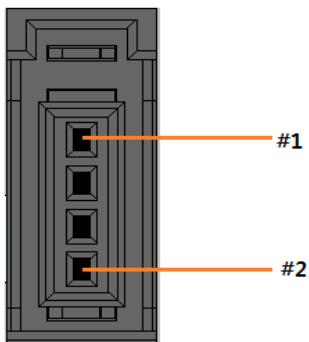
#### 2.4.3. Address setup



Each Adapter could have an unique address (from 1 to 99) so that it can be addressed independently from other nodes. The address 0 is reserved.



#### 2.4.4. RS232 Port for MODBUS/RTU, Touch Pannel or IOGuide



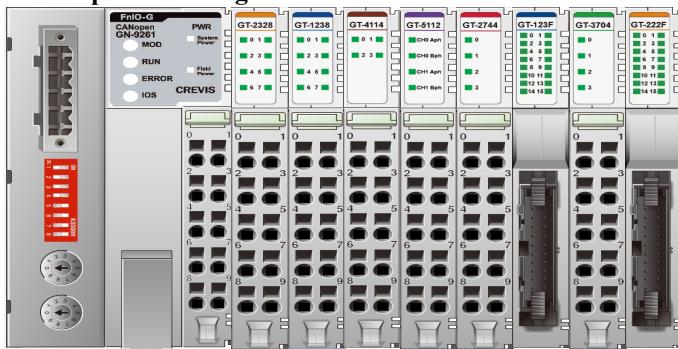
RS232 (37204-64A3-004PL/3M)		
Pin#	Signal Name	Description
1	Reserved	----
2	TXD	RS232 TXD
3	RXD	RS232 RXD
4	GND	RS232 GND

## 2.5. Example of Input Process Image Map

Input image data depends on slot position and expansion slot data type. Input process image data is only ordered by expansion slot position when input image mode is uncompressed (mode 0). But, when input image mode is compressed (mode 1), input process image data is ordered by expansion slot position and slot data type.

Input process image mode can be set by Object Index 0x4500

### For example slot configuration



Slot Address	Module Description
0	CANopen Adapter
1	8-discrete output
2	8-discrete input
3	4-analog output
4	2ch, high speed counte
5	4-relay output
6	16-discrete input
7	4-analog input
8	16-discrete output

### Non-compress mode data format

Byte	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Index	Sub-Index
0									0x6411	0x01
1									0x6411	0x01
2									0x6411	0x02
3									0x6411	0x02
4									0x6411	0x03
5									0x6411	0x03
6									0x6411	0x04
7									0x6411	0x04
8									0x6200	0x01
9			Reserved						0x6200	0x02
10									0x6200	0x03
11									0x6200	0x04
12									0x6000	0x01
13									0x6000	0x02
14									0x6000	0x03
15									0x6000	0x08
16									0x6000	0x09
17									0x6400	0x01
18									0x6400	0x01
19									0x6400	0x02
20									0x6400	0x02
21									0x6400	0x03
22									0x6400	0x03
23									0x6400	0x04
24									0x6400	0x04
25									0x3000	0x01

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26	Special Input LH byte Ch#0 (Slot#4)	0x3000	0x02
27	Special Input HL byte Ch#0 (Slot#4)	0x3000	0x03
28	Special Input HH byte Ch#0 (Slot#4)	0x3000	0x04
29	Special Input LL byte Ch#1 (Slot#4)	0x3000	0x05
30	Special Input LH byte Ch#1 (Slot#4)	0x3000	0x06
31	Special Input HL byte Ch#1 (Slot#4)	0x3000	0x07
32	Special Input HH byte Ch#1 (Slot#4)	0x3000	0x08
33	Special Output byte Ch#0 (Slot#4)	0x3200	0x01
34	Special Output byte Ch#1 (Slot#4)	0x3200	0x02

### 3. OBJECT DIRECTORY

All the CANopen objects relevant for the Network Adapter are entered into the CANopen object directory. The object directory is divided into three different regions:

- 1) communication-specific profile region (index 0x1000 – 0x1FFF)
- 2) manufacturer-specific profile region (index 0x2000 – 0x5FFF)
- 3) standardized device profile region (0x6000 – 0x9FFF)

Region 1 thus contains the description of all the parameters particular to communication, the manufacturer-specific entries are described in region 2, and region 3 stores the objects for the device profile according to DS-401. Every entry in the object directory is identified by a 16 bit index.

#### 3.1. Communication Profile Area

The following table contains all objects of the communication profile supported by the Network adapter

Index	Sub-Index	Name	Type	Attribute	Default	Meaning
0x1000	0x00	Device type	unsigned32	ro		Statement of device type
0x1001	0x00	Error register	unsgined8	ro		Error register
0x1003	0x00	Predefine error field	unsgined8	rw	0	Number of error states stored
	0x01	Standard error filed	unsigned32	ro	0	Error state are stored
0x1005	0x00	COB-ID sync message	unsigned32	rw	0x80000080	Identifier of the Sync message
0x1006	0x00	Communication cycle period	unsigned32	rw	0	Communication cycle period in. '0' if not used
0x1007	0x00	Synchronous Window Length	unsigned32	rw	0	Synchronous Window Length
0x1008	0x00	Manufacturer device name	visible string	ro	GN-9261	Device name of the Adapter
0x1009	0x00	Manufacturer hardware version	visible string	ro	100	H/W version description
0x100A	0x00	Manufacturer software version	visible string	ro	100	Software version number
0x100C	0x00	Guard time	unsigned16	rw	0x00C8	Interval between two guard telegrams. Is set by the NMTmaster.(ms)
0x100D	0x00	Life time factor	unsgined8	rw	2	Life time factor * guard time = life time(watchdog for life guarding)
0x1010	0x00	Largest sub-index supported	unsigned32	ro	1	Number of store options
	0x01	Save all parameters	unsigned32	rw	1	Store all parameters 0x65766173(ASCII : save)
0x1011	0x00	Restore default parameters	unsgined8	ro	1	Number of restore options
	0x01	Restore all default	unsigned32	rw	1	Restore all default parameters 0x64616F6C(ASCII : load)
0x1012	0x00	COB-ID Time Stamp	unsigned32	rw	100	COB-ID Time Stamp
0x1014	0x00	COB-ID emergency message	unsigned32	ro	0x80+node ID	COB-ID of the emergency object
0x1015	0x00	Inhibit time EMCY	unsigned16	rw	0	COB-ID SYNC
0x1016	0x00	Number of entries	unsgined8	ro	5	Heartbeat time value
	0x01	Consumer Heartbeat time1	unsigned32	rw	0	
	0x02	Consumer Heartbeat time2	unsigned32	rw	0	
	...	...	...	...	...	
	0x05	Consumer Heartbeat time5	unsigned32	rw	0	
0x1017	0x00	Producer Heartbeat time	unsigned16	rw	-	Producer Heartbeat time (0~127)
0x1018	0x00	Identity object	unsgined8	ro	4	Identity Object
	0x01	Manufacturer ID	unsigned32	ro	0x00000029D	
	0x02	Product code	unsigned32	ro	0x000009060	
	0x03	Revision number	unsigned32	ro	0x000000100	
	0x04	Serial number	unsigned32	ro	-	
0x1019	0x00	Synchronous counter overflow value	unsigned16	rw	0	Synchronous counter overflow value
0x1029	0x00	Number of error	unsgined8	ro	1	Error Behavior
	0x01	Communication Error	unsgined8	rw	0	
0x1400	0x00	Number of entries	unsgined8	ro	5	Receive PDO Communication Parameter 1-32
	0x01	COB-ID used by PDO	unsigned32	rw	0x200+nodeID	
	0x02	Transfer type	unsgined8	rw	-	
	...	...	-	-	-	
0x141F	0x00	Number of entries	unsgined8	ro	5	
	0x01	COB-ID used by PDO	unsigned32	rw	-	
	0x02	Transfer type	unsgined8	rw	-	
0x1600	0x00	Number of entries	unsgined8	rw	8	Receive PDO Mapping Parameter 1-32
	0x01	1. Mapping Entry 1	unsigned32	rw	-	

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	...	...	▪	▪		
	0x08	8. Mapping Entry 8	unsigned32	rw		
	...	...	▪	▪		
0x161F	0x00	Number of entries	unsgined8	rw	8	
	0x01	1. Mapping Entry 1	unsigned32	rw		
	...	...	▪	▪		
	0x08	8. Mapping Entry 8	unsigned32	rw		
0x1800	0x00	Number of entries	unsgined8	ro	5	Transmit PDO Communication Parameter 1-32
	0x01	COB-ID used by PDO	unsigned32	rw	0x180+nodeID	
	0x02	Transfer type	unsgined8	rw		
	0x03	Inhibit Time	unsgined8	rw		
...	...	...	▪	▪	▪	
0x181F	0x00	Number of entries	unsgined8	ro	5	
	0x01	COB-ID used by PDO	unsigned32	rw		
	0x02	Transfer type	unsgined8	rw		
	0x03	Inhibit Time	unsgined8	rw		
0x1A00	0x00	Number of entries	unsgined8	rw	8	Transmit PDO Mapping Parameter 1-32
	0x01	1. Mapping Entry 1	unsigned32	rw		
	...	...	▪	▪	▪	
	0x08	8. Mapping Entry 8	unsigned32	rw		
...	...	...	▪	▪	▪	
0x1A1F	0x00	Number of entries	unsgined8	rw	8	
	0x01	1. Mapping Entry 1	unsigned32	rw		
	...	...	▪	▪	▪	
	0x08	8. Mapping Entry 8	unsigned32	rw		

### ■ Object 0x1000, Device Type

The object indicates the implemented device profile. The CANopen Network Adapter has implemented the Device Profile for Generic I/O Modules" (device profile No. 401). Moreover, in the index 0x1000 the value informs about the type of modules connected.

Format:

MSB	4 byte	3 byte	2 byte	1 byte	LSB	0 byte
	0x00	0x00	0000.4321 (bit)	0x01		0x91
			Device connect Number	Device Profile Number		

Bit	Meaning
1	1 = 1, if at least one digital input is connected.
2	2 = 1, if at least one digital output is connected.
3	3 = 1, if at least one analog input is connected.
4	4 = 1, if at least one analog output is connected.

### ■ Object 0x1001, Error Register

This register contains internal errors. This register is also part of the emergency message

Format:

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Bit	Meaning
0	General Error
1	Reserved
2	Reserved
3	Reserved
4	Communication
5	Device profile specific
6	Reserved
7	Manufacturer specific

In the event of an error, bit 0 is always set. Additional bits used specify the error in more detail.

### ■ Object 0x1003, Pre-defined Error Field

The sub-index 0 contains the errors currently stored in the field. If a new error occurs, it will be entered in sub-index 1, and all errors already existing moved down by one sub-index. A max. Of 20 error entries are supported. Should more than 20 errors occur, each time the error contained in sub-index 20 is written over?

Format:

Bit31	Bit16 Bit15	Bit0
Additional Information		Error code

The additional information corresponds to the first 2 bytes of the additional code of the Emergency telegram. The error code coincides with the error code in the Emergency telegram.

The complete error memory is deleted by writing a .0" in sub-index 0.

### ■ Object 0x1005, COB-ID SYNC message

The object defines the COB ID for the synchronization message.

Bit31	Bit11 Bit10	Bit0
Reserved (always 0)		COB-ID

### ■ Object 0x1006, Communication Cycle Period

The object defines the max. Time in  $\mu$ s for two subsequent SYNC messages.  
The internal resolution is 2ms. If the value is 0, no SYNC monitoring is performed.

### ■ Object 0x1008, Manufacturer Device Name

The object indicates the device name of the Network Adapter.

### ■ Object 0x1008, Manufacturer Device Name

The object contains the length of the time window for synchronous PDOs in us. It is 0 if not used.

### ■ Object 0x1009, Manufacturer Hardware Version

The object indicates the current hardware version of the Network Adapter

### ■ Object 0x100A, Manufacturer Software Version

The object indicates the current software version of the Network Adapter

### ■ Object 0x100C, Guard Time

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The object indicates the Guarding Time in milliseconds. An NMT master cyclically interrogates the NMT slave for its status. The time between two interrogations is termed Guard Time.

### ■ Object 0x100D, Life Time Factor

The life Time Factor is part of the Node Guarding Protocol. The NMT slave checks if it was interrogated within the Node Life Time (Guard time multiplied with the life time factor). If not, the slave works on the basis that the NMT master is no longer in its normal operation. It then triggers a Life Guarding Event.  
If the node life time is zero, no monitoring will take place.

### ■ Object 0x1010, Store Parameters

This object allows to permanently storing the settings made by the user. For this purpose, the signature ".save" (lower case letters ASCII - MSB 0x65 76 61 73 - LSB) must be written into the index 0x1010 sub index 1. The storing process runs in the background and takes approx. 2-3 seconds. When the storing process is finished, the SDO reply telegram is sent. Communication remains possible during storage by means of SDOs. An error message as a result of a new storage attempt only occurs, when the previous one was not yet finished.

It is also not possible to trigger the storage function for as long as ".Restore" is active.

As soon as a setting is stored, the Emergency ".Changed HW configuration" is not sent any longer if the Network Adapter is started up again without changing the module configuration.

**Attention :**

If following the storage of a configuration only the module ID is changed via the DIP switch, the saved configuration is continued to be used. In other words, all module ID specific entries in the object directory (objects that are module ID dependent and have the ".rw" attribute) signal with the old values.

### ■ Object 0x1011, Restore default Parameters

This object allows resetting the user stored parameters to the original default values.  
Sub-indexes 2 and 3 are not supported.

The load command is processed in the background and takes approx. 2-3 seconds. When the performance is finished, the SDO reply message is sent. Communication can be continued during performance using SDOs. An error message is only tripped with another attempt to send a load command, if the previous one is not yet completed. It is also not possible to trigger a load command for as long as ".Save" is active.

Sub-index 1 - Permanent entry of default parameters:

Writing the signature ".load" (lower case letters ASCII - MSB 0x64 0x61 0x6F 0x6C LSB) into the index 0x1011 sub-index 1 entails loading of the standard factory settings after the following Power ON and each further Power On (until the next SAVE command is given).

### ■ Object 0x1014, COB-ID Emergency Object

The object defines the COB ID for the EMCY message.

Bit31	Bit30	Bit11	Bit10	Bit0
0/1 valid/invalid	reserved (always 0)		COB-ID	

If a new COB ID is to be entered, set bit 31 to 1 first, because standard DS301 does not allow to change a valid COB ID (Bit31=0).

### ■ Object 0x1015, Inhibit Time Emergency Object

This object indicates the time in minutes which must be allowed to elapse prior to another Emergency to be sent.

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An entry of zero deactivates the delayed transmission.

Due to the fact that with delayed transmission the entries are entered in a queue, the max. number of Emergencies in quick succession is limited to the queue size (20 entries). If this number is exceeded, an Emergency is sent immediately indicating the overflow.

One time unit is 100 $\mu$ s.

## ■ Object 0x1016, Consumer Heartbeat Time

This entry allows the monitoring of a maximum of 1 modules. The system checks whether each module defined in this object has created a Heartbeat within the set time. If the set time was exceeded, a Heartbeat-Event is triggered. The Heartbeat-Time is entered in milliseconds. The monitoring is deactivated, if the time value is 0.

Format:

	MSB	LSB	
Bit	31-24	23-16	15-0
Value	Reserved	Node-ID	Heartbeat Time
Data Type	-	Unsigned8	Unsigned16

## ■ Object 0x1017, Producer Heartbeat Time

The object defines the time between two Heartbeat messages sent in milliseconds. If the time is 0, no Heartbeat is sent. The Heartbeat transmission starts as soon as a value other than 0 is entered.

## ■ Object 0x1018, Identity Object

The object specifies the device used.

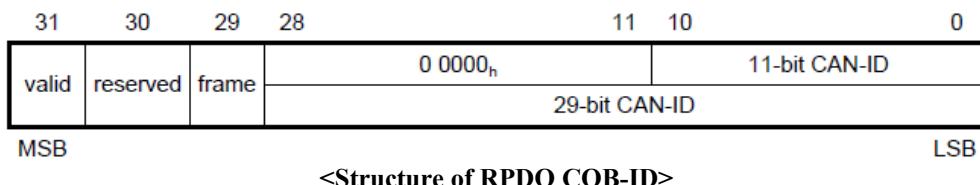
## ■ Object 0x1029, Error behavior

The object specifies to which state an I/O module shall be set, when a communication error, output error or input error is detected.

Value	Description
00h	Change to NMT state Pre-operational (only if currently in NMT state Operational)
01h	No change of the NMT state
02h	Change to NMT state Stopped

## ■ Object 0x1400 ~ 0x141F Receive PDO Communication Parameter

This object is used to set the communication parameters of the RxPDOs. 8 RxPDOs are supported. The default COB IDs of the first four PDOs is resigned according to the DS301 standard. All further PDOs are deactivated. If not all default PDOs are used (i.e. a smaller number of modules is connected), also the default PDOs not used are deactivated.



If a new COB ID is to be entered, bit 31 must be set to 1 first, because the DS301 standard does not permit to change a valid COB ID (Bit31=0).

Bit(s)	Value	Description
valid	0 <sub>b</sub>	PDO exists / is valid
	1 <sub>b</sub>	PDO does not exist / is not valid
reserved	x	do not care
frame	0 <sub>b</sub>	11-bit CAN-ID valid (CAN base frame)
	1 <sub>b</sub>	29-bit CAN-ID valid (CAN extended frame)
29-bit CAN-ID	x	29-bit CAN-ID of the CAN extended frame
11-bit CAN-ID	x	11-bit CAN-ID of the CAN base frame

**<Description of RPDO COB-ID>**

■ **Object 0x1600 ~ 0x161F, Receive PDO Mapping Parameter**

This object is used to define the data, which is to be transmitted by means of the PDO.  
Sub-index 0 contains the number of objects valid for the PDO.

Design 1. to 8. Object:

Bit31	Bit16	Bit15	Bit8	Bit7	Bit0
Index (Unsigned16)		Sub-Index (Unsigned8)		Size (Unsigned8)	

Index: Index of the object to be transmitted

Sub-Index: Sub-index of the object to be transmitted

Size: Object size in bits Due to the fact that max. 32 bytes can be transmitted in a PDO, the sum of the valid object lengths must not exceed 252 (32Byte\*8Bit = 256 but, Fnbus specification is Max.252bytes)

■ **Object 0x1800 ~ 0x181F, Transmit PDO Communication Parameter**

This object is used to set the communication parameters of the TxPDOs. 8 TxPDOs are supported. The default COB IDs of the first four PDOs are reassigned according to the DS301 standard. All other PDOs are de-activated. If not all default PDOs are used (i.e. a smaller number of modules is connected), also the default PDOs not used are de-activated.

31	30	29	28	11	10	0
valid	RTR	frame		0 0000 <sub>h</sub>	11-bit CAN-ID	

MSB

LSB

**<Structure of TPDO COB-ID>**

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Bit(s)	Value	Description
valid	0 <sub>b</sub>	PDO exists / is valid
	1 <sub>b</sub>	PDO does not exist / is not valid
RTR	0 <sub>b</sub>	RTR allowed on this PDO
	1 <sub>b</sub>	no RTR allowed on this PDO
frame	0 <sub>b</sub>	11-bit CAN-ID valid (CAN base frame)
	1 <sub>b</sub>	29-bit CAN-ID valid (CAN extended frame)
29-bit CAN-ID	x	29-bit CAN-ID of the CAN extended frame
11-bit CAN-ID	x	11-bit CAN-ID of the CAN base frame

**<Description of TPDO COB-ID>**

■ **Object 0x1A00 ~ 0x1A1F, Transmit PDO Mapping Parameter**

This object is used to define the data, which is transmitted using the PDO. Sub-index 0 contains the number of objects valid for the PDO.

Design 1. to 8. Object:

Bit31	Bit16	Bit15	Bit8	Bit7	Bit0
Index (Unsigned16)		Sub-Index (Unsigned8)		Size (Unsigned8)	

Index: Index of the object to be transmitted

Sub-Index: Sub-index of the object to be transmitted

Size: Object size in bits Due to the fact that max. 8 bytes can be transmitted in a PDO, the sum of the valid object lengths must not exceed 252

### 3.2. Manufacturer Specific Profile Area

The following table shows all objects of the manufacturer profile supported by the Network Adapter.

\*0x2100(Slot#0=NA), 0x2101(Slot#1), 0x2102(Slot#2)...

Index	Sub-Index	Name	Type	Attribute	Default	Meaning
0x20F0	0x00	Number of entries	unsigned8	ro	0x4F	
	0x01	Node id current switch value	unsigned8	ro		Node ID value
	0x02	Number of module	unsigned16	ro		Number of Module
	0x03	Run command 0 : IO_Available 1 : IO_Ready 2 : IO_Idle 3 : IO_Run 4 : IO_Timeout 5 : IO_Minorfault 6 : IO_Unrecoveryfault 7 : Reset	unsigned16	ro	0	
	0x04	All module id	unsigned16*n	ro		All module name
	0x05	Baudrate	unsigned16	ro		Baudrate Setting value 0x03E8 : 1000(default)
	0x06	PDO Mapping Method 0 : DS301(Auto) (default) 2 : Manual	unsigned8	rw	0	
	0x0C	Status, error information	unsigned32	ro	0x00000003	
	0x0E	All size of output bit	unsigned16	ro		
	0x0F	All size of input bit	unsigned16	ro		
	0x10	All size of output byte	unsigned16	ro		
	0x11	All size of input byte	unsigned16	ro		
0x21xx	0x04	Module ID	unsigned16	ro		
	0x08	Address of output byte	unsigned16	ro		
	0x09	Address of input byte	unsigned32	ro		
	0x0C	Fnbus Status, error information	unsigned32	ro		
	0x0E	Size of output bit	unsigned16	ro		
	0x0F	Size of input bit	unsigned16	ro		
	0x12	IO Data output#0	unsigned8*n	rw		
	0x13	IO Data input#0	unsigned8*n	ro		
	0x16	Parameter length	unsigned16	ro		
	0x17	Parameter data	unsigned8*n	rw		
	0x18	Hardware Rev	unsigned32	ro		
	0x19	Firmware Rev	unsigned32	ro		
	0x1A	Firmware release date	unsigned32	ro		
	0x1B	Inspection date	unsigned16	ro		
0x3000	0x20	String, Module description	unsigned8*n	ro		
	0x50	Parameter Data 0	Unsigned32	rw		
	...	...	...	...	...	
	0x5F	Parameter Data F	Unsigned32	rw		
0x3000	0x00	Read special input data	unsigned8	ro	0xFE	Read Special Input 8 bit
	0x1	8-bit special input 1	unsigned8	ro		

	...	...	...	...	...	
	0xFE	8-bit special input 254	unsigned8	ro		
0x3005	0x00	Enable special input interrupts	unsigned8	rw	1	
0x3006	0x00	Number of entries	unsigned8	ro	0xFE	Special input Interrupt Mask any change for Special Inputs
	0x01	Special input interrupt mask any change for special input 1	unsigned8	rw	0xFF	
	...	...	...	...	...	
	0xFE	Special input interrupt mask any change for special input 254	unsigned8	rw	0xFF	
0x3200	0x00	Number of entries	unsigned8	ro	0xFE	number of entries
	0x01	8-bit special output 1	unsigned8	rw	0	1st special output block
	...	...	...	...	...	
	0xFE	8-bit special output 254	unsigned8	rw	0	64st special output block
0x3206	0x00	Number of entries	unsigned8	ro	0xFE	Error Mode 8 Special output
	0x01	Faultmode for special output 1	unsigned8	rw	0xFF	
	...	...	...	...	...	
	0xFE	Faultmode for special output 254	unsigned8	rw	0xFF	
0x3207	0x00	Number of entries	unsigned8	ro	0xFE	Fault State 8 output lines
	0x01	Fault state for special output 1	unsigned8	rw	0	
	...	...	...	...	...	
	0xFE	Fault state for special output 254	unsigned8	rw	0	

### ■ Object 0x2100(Slot#0=NA), Manufacture Information.

Index	Sub	Name	Type	Attribute	Default	Meaning
0x2100	0x00	number of entries	unsigned8	ro	0x4F	number of entries(slot number)
	0x04	module id	unsigned16	ro	0	

### ■ Object 0x2101(Slot#1=IO), ... , 0x213F(Slot#63=IO), IO Module Information.

Index	Sub	Name	Type	Attribute	Default	Meaning
0x213F	0x00	number of entries	unsigned8	ro	0x4F	number of entries(slot number)
	0x04	module id	unsigned16	ro	0	

### ■ Object 0x20F0, Network Adapter Status.

This object contains the Network Adapter status.

- Sub-index 2 contains rotary switch value set Node ID from NA.
- Sub-index 5 contains Dip switch value set baudrate from NA. If you write 5(125), you can read 7D<sub>h</sub>.
- Sub-index 6 set Master's PDO mapping method. By default, DS301 Auto mapping. PDO1 is digital IO and PDO2~3 analog IO fixed. From PDO4 additional IO slot is used in sequence. Manual mapping set all digital IO, second analog IO and Special IO lastly. So you need separate master.

### ■ Object 0x3000, Special Modules, Inputs.

This object contains the process data of the special input modules. Sub-index 1 contains the first 8 special input channels from the left to the right, counted from starting with the Network Adapter. Sub-index 2 the next etc.

### ■ Object 0x3005, Special Inputs Interrupt.

This object shall enable and disable special module the interrupt behavior without changing the interrupt mask. By default,

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special input activates an interrupt.

■ **Object 0x3005, Special Inputs Interrupt.**

This object determines, which input port lines shall activate an interrupt by positive or/and negative edge detection.

■ **Object 0x3200, Special Modules, Outputs.**

This object contains the process data of the special output modules. Sub-index 1 contains the first 8 special output channels from the left to the right, counted from starting with the Network Adapter. Sub-index 2 the next etc.

■ **Object 0x3206, Special Output Error Mode**

This object is used to define whether the outputs change to a pre-defined error status (see object 0x3207) in the event of an error (i.e. Adapter changes to the Stopped status, Node guarding has failed,). Once the error is remedied, the outputs retain their momentary status, i. e. the set error status of the output channels remains unchanged.

All analog outputs that are not covered by the object 0x3207 are always set to 0 in the event of an error.

0 = The output remains unchanged

1 = The output changes to a pre-defined error status

■ **Object 0x3207, Special Output Error Value integer**

This object is used to define values that they are to assume in the event of an error. Prerequisite being that the corresponding bit is set in object 0x3206

### 3.3. Standard Device Profile Area – DS401

Index	Sub-Index	Name	Type	Attribute	Default	Meaning
0x6000	0x00	Number of entries	unsgined8	ro	0xFE	Read State 8 Input lines
	0x01	Digital input 1-8	unsgined8	ro	0	
	...	...	...	...	...	
	0xFE	Digital input 2025-2032	unsgined8	ro	0	
0x6005	0x00	Enable digital input interrupts	unsgined8	rw	1	enable digital input interrupts
0x6006	0x00	Number of entries	unsgined8	ro	0xFE	Input Interrupt Mask 8 - any change
	0x01	Input interrupt mask any change for digital input 1-8	unsgined8	rw	0xFF	
	...	...	...	...	...	
	0xFE	Input interrupt mask any change for digital input 2025-2032	unsgined8	rw	0xFF	
0x6007	0x00	Number of entries	unsgined8	ro	0xFE	Input Interrupt Mask 8 - low to high
	0x01	Input interrupt mask low to high for digital input 1-8	unsgined8	rw	0	
	...	...	...	...	...	
	0xFE	Input interrupt mask low to high for digital input 2025-2032	unsgined8	rw	0	
0x6008	0x00	Number of entries	unsgined8	ro	0xFE	Input Interrupt Mask 8 - high to low
	0x01	Input interrupt mask high to low for digital input 1-8	unsgined8	...	0	
	...	...	...	...	...	
	0xFE	Input interrupt mask high to low for digital input 2025-2032	unsgined8	rw	0	
0x6200	0	Digital 1byte outputs	unsgined8	ro	0xFE	Write State 8 Output lines
	1	Digital output 1-8	unsgined8	rw	0	
	...	...	...	...	...	
	0xFE	Digital output 2025-2032	unsgined8	rw	0	
0x6206	0	Number of entries	unsgined8	ro	0xFE	Error Mode 8 Output lines
	1	Faultmode for digital output 1-8	unsgined8	rw	0xFF	
	...	...	...	...	...	
	0xFE	Faultmode for digital output 2025-2032	unsgined8	rw	0xFF	
0x6207	0	Number of entries	unsgined8	ro	0xFE	Fault State 8 Output lines
	1	Faultstate for digital output 1-8	unsgined8	rw	0	
	...	...	...	...	...	
	0xFE	Faultstate for digital output 2025-2032	unsgined8	rw	0	
0x6401	0	Number of entries	unsgined8	ro	0x7F	Read Analog Input 16 bit
	1	16-bit analog input 1	unsgined16	ro	0	
	...	...	...	...	...	
	0x7F	16-bit analog input 127	unsgined16	ro	0	
0x6411	0	Number of entries	unsgined8	ro	0x7F	Write Analog Input 16 bit
	1	16-bit analog output 1	unsgined16	rw	0	
	...	...	...	...	...	
	0x7F	16-bit analog output 127	unsgined16	rw	0	
0x6421	0	number of entries	unsgined8	ro	0x7F	Trigger Selection Analog Input
	1	trigger selection analog input 1	unsgined8	rw	7	

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	...	...	...	...	...	
	0x7F	trigger selection analog input 127	unsigned8	rw	7	
0x6423	0x00	enable analog input interrupts	unsigned8	rw	1	enable analog input interrupts
0x6424	0	number of entries	unsigned8	ro	0x7F	Analog Input Interrupt Upper Limit
	1	upper limit analog input 1	unsigned16	rw	0	
	...	...	...	...	...	
	0x7F	upper limit analog input 127	unsigned16	rw	0	
0x6425	0	number of entries	unsigned8	ro	0x7F	Analog Input Interrupt lower Limit
	1	lower limit analog input 1	unsigned16	rw	0	
	...	...	...	...	...	
	0x7F	lower limit analog input 127	unsigned16	rw	0	
0x6426	0	number of entries	unsigned8	ro	0x7F	Analog Input Interrupt Delta Limit
	1	delta limit analog input 1	unsigned16	rw	0	
	...	...	...	...	...	
	0x7F	delta limit analog input 127	unsigned16	rw	0	
0x6427	0	number of entries	unsigned8	ro	0x7F	Analog Input Interrupt Negative Delta Limit
	1	negative delta limit analog input 1	unsigned16	rw	0	
	...	...	...	...	...	
	0x7F	negative delta limit analog input 127	unsigned16	rw	0	
0x6428	0	number of entries	unsigned8	ro	0x7F	Analog Input Interrupt Positive Delta Limit
	1	positive delta limit analog input 1	unsigned16	rw	0	
	...	...	...	...	...	
	0x7F	positive delta limit analog input 127	unsigned16	rw	0	
0x6443	0	number of entries	unsigned8	ro	0x7F	Analog Output Fault Mode
	1	fault mode analog output 1	unsigned8	rw	1	
	...	...	...	...	...	
	0x7F	fault mode analog output 127	unsigned8	rw	1	
0x6444	0	number of entries	unsigned8	ro	0x7F	Default Analog Output Fault State
	1	Default Analog Output 1	unsigned16	rw	0	unconverted
	...	...	...	...	...	
	0x7F	Default Analog Output 127	unsigned16	rw	0	

### ■ Object 0x6000, Digital Inputs

This object contains the process data of the digital input modules. Sub-index 1 contains the first 8 digital input channels from the left to the right, counted from starting with the Network Adapter. Sub-index 2 the next etc.

### ■ Object 0x6005, Global Interrupt Enable Digital 8-bit

This object shall enable and disable globally the interrupt behavior without changing the interrupt masks. In event-driven mode the device transmits the input values depending on the interrupt masks in objects 6006<sub>h</sub>, 6007<sub>h</sub>, and 6008. If the object is not supported, the device shall behave accordingly to the default value.

### ■ Object 0x6006, Interrupt Mask Any Change 8-bit

This object determines, which input port lines shall activate an interrupt by positive or/and negative edge detection. If the object is not supported the device shall behave accordingly to the default value.

### ■ Object 0x6007, Interrupt Mask Low-to-High 8-bit

This object determines, which input port lines shall activate an interrupt by positive edge detection (logical 0 to 1). Done for groups of 8 lines. The values shall be in an "OR" connection to the values of 6006h object (Interrupt mask any change 8-bit). If inputs are inverted by 6002h object (polarity input 8-bit), the positive logical edge shall correspond to negative physical edge.

0 = Interrupt Disabled

1 = Interrupt Enabled

### ■ Object 0x6008, Interrupt Mask High-to-Low 8-bit

This object determines, which input port lines shall activate an interrupt by negative edge detection (logical 1 to 0). Done for groups of 8 lines. The values shall be in an "OR" connection to the values of 6006h object (Interrupt mask any change 8-bit). If inputs are inverted by 6002h object (polarity input 8-bit), the negative logical edge shall correspond to positive physical edge.

0 = Interrupt Disabled

1 = Interrupt Enabled

### ■ Object 0x6200, Digital Outputs

This object contains the process data of the digital output modules. Sub-index 1 contains the first 8 digital output channels from left to right, counting starting from the Network Adapter. Sub-index 2 the next etc.

### ■ Object 0x6206, Error Mode Output 8-Bit

This object defines whether the outputs change to a pre-defined error status in the event of an error (i.e. Adapter changes to the Stopped status, Node guarding has failed,) (see object 0x6207). If the error is remedied, the outputs remain in their momentary status, i.e. the set error status of the output channels remains unchanged.

0 = Outputs remain unchanged (per channel)

1 = Outputs change to a pre-defined error status (per channel)

### ■ Object 0x6207, Error Value Output 8-Bit

This object is used to define the values, which the outputs should assume in the event of an error. Prerequisite being that the corresponding bit in object 0x6206 is set.

0 = Output to 0 (per channel)

1 = Output to 1 (per channel)

Example: Index 0x6206 sub-index 0 = 1, sub-index 1 = 65 = 0x41

Index 0x6207 sub-index 0 = 1 sub-index 1 = 33 = 0x21

Channel 1 is set to 1, channel 7 is set to 0, and all other output channels remain unchanged in the event of an error

### ■ Object 0x6401, Analog Inputs 16 Bit

This object contains the process data of the analog input modules. Sub-index 1 contains the first analog input channel from left to right, counting starting with the Network Adapter. Sub-index 2 the second, etc.

### ■ Object 0x6411, Analog Outputs 16 Bit

This object contains the process data of the analog output modules. Sub-index 1 contains the first analog output channel from left to right, counting starting with the Network Adapter. Sub-index 2 the second, etc.

### ■ Object 0x6421, Analog Input Interrupt Trigger Selection

This object determines, which events shall cause an interrupt for a specific channel. All bits set to 1<sub>b</sub> shall trigger the corresponding analogue input. If the object is not supported, the device shall behave accordingly to the default value.

Format:

Bit	Value	Meaning
0	0 <sub>b</sub>	Upper limit not exceeded
	1 <sub>b</sub>	Upper limit exceeded
1	0 <sub>b</sub>	Input not below lower limit
	1 <sub>b</sub>	Input below lower limit
2	0 <sub>b</sub>	Input not changed by more than delta
	1 <sub>b</sub>	Input changed by more than delta
3	0 <sub>b</sub>	Input not reduced by more than negative delta
	1 <sub>b</sub>	Input reduced by more than negative delta
4	0 <sub>b</sub>	Input not increased by more than positive delta
	1 <sub>b</sub>	Input increased by more than positive delta
reversed	0 <sub>b</sub>	Reserved for future use

### ■ Object 0x6423, Analog Input Global Interrupt Enable

This object shall enable and disable globally the interrupt behavior without changing the interrupt mask. By default, no analogue input activates an interrupt.

0 = global interrupt disabled

1 = global interrupt enabled

### ■ Object 0x6424, Analog Input Interrupt Upper Limit Integer

If enabled (see 6423<sub>h</sub> object), an interrupt is triggered when the analogue input is equal or rises above the given value. The value shall be always left adjusted. As long as the trigger condition is met, every change of the analogue input data generates a new interrupt, if there is no additional trigger condition, e.g. an input interrupt delta (6426<sub>h</sub>).

### ■ Object 0x6425, Analog Input Interrupt Lower Limit Integer

If enabled (see 6423<sub>h</sub> object), an interrupt is triggered when the analogue input falls below the given value. The value shall be always left adjusted. As long as the trigger condition is met, every change of the analogue input data generates a new interrupt, if there is no additional trigger condition, e.g. an input interrupt delta (6426<sub>h</sub>).

### ■ Object 0x6426, Analog Input Interrupt Delta Limit Integer

This object shall set the delta value (rising or falling above or below the last communicated value) for interrupt-enabled analogue inputs (see 6423<sub>h</sub> object).

### ■ Object 0x6427, Analog Input Interrupt Negative Delta Unsigned

This object shall set the negative delta value (falling below the last communicated value) for interrupt-enabled analogue inputs (see 6423<sub>h</sub> object).

### ■ Object 0x6428, Analog Input Interrupt Positive Delta Unsigned

This object shall set the positive delta value (rising below the last communicated value) for interrupt-enabled analogue inputs (see 6423<sub>h</sub> object).

### ■ Object 0x6443, Analog Output Error Mode

This object is used to define whether the outputs change to a pre-defined error status (see object 0x6444) in the event of an error (i.e. Adapter changes to the Stopped status, Node guarding has failed,). Once the error is remedied, the outputs retain their momentary status, i. e. the set error status of the output channels remains unchanged.

All analog outputs that are not covered by the object 0x6444 are always set to 0 in the event of an error.

0 = The output remains unchanged

1 = The output changes to a pre-defined error status

### ■ Object 0x6444, Analog Output Error Value Integer

This object is used to define values that they are to assume in the event of an error. Prerequisite being that the corresponding bit is set in object 0x6443

## 4. MODBUS INTERFACE

### 4.1. MODBUS Interface Register/Bit Map

- **Register Map**

Start Address	Read/Write	Description	Func. Code
0x0000 ~ 0x007E	Read	Process input image registers (Real Input Register)	3,4,23
0x0800 ~ 0x087E	Read/Write	Process output image registers (Real Output Register)	3,16,23
0x1000 *	Read	Adapter Identification special registers.	3,4,23
0x1020 *	Read/Write	Adapter Watchdog, other time special register.	3,4,6,16,23
0x1100 *	Read/Write	Adapter Information special registers.	3,4,6,16,23
0x2000 *	Read/Write	Expansion Slot Information special registers.	3,4,6,16,23

\* The special register map must be accessed by read/write of every each address (one address).

- **Register Bit Map**

Start Address	Read/Write	Description	Func. Code
0x0000~	Read	Process input image bits All input registers area are addressable by bit address. Size of input image bit is size of input image register * 16.	2
0x1000~	Read/Write	Process output image bits All output registers area are addressable by bit address. Size of output image bit is size of output image register * 16.	1,5,15

### 4.2. Supported MODBUS Function Codes

Function Code	Function	Description
1(0x01)	Read Coils (Read output bit)	This function code is used to read from 1 to 2000 contiguous status of coils in a remote device. The Request PDU specifies the starting address, i.e. the address of the first coil specified, and the number of coils. In the PDU Coils are addressed starting at zero. Therefore coils numbered 1-16 are addressed as 0-15. The coils in the response message are packed as one coil per bit of the data field. Status is indicated as 1= ON and 0= OFF.
2(0x02)	Read Discrete Inputs (Read input bit)	This function code is used to read from 1 to 2000 contiguous status of discrete inputs in a remote device. The Request PDU specifies the starting address, i.e. the address of the first input specified, and the number of inputs. In the PDU Discrete Inputs are addressed starting at zero. Therefore Discrete inputs numbered 1-16 are addressed as 0-15. The discrete inputs in the response message are packed as one input per bit of the data field. Status is indicated as 1= ON; 0= OFF.

3(0x03)	Read Holding Registers (Read output word)	This function code is used to read the contents of a contiguous block of holding registers in a remote device. The Request PDU specifies the starting register address and the number of registers. The register data in the response message are packed as two bytes per register, with the binary contents right justified within each byte. For each register, the first byte contains the high order bits and the second contains the low order bits.
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#### 4.2.1. 8(0x08)Diagnostics

##### Sub-function 0x0000(0) Return Query Data

The data passed in the request data field is to be returned (looped back) in the response. The entire response message should be identical to the request.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x0000(0)	Any	Echo Request Data	

##### Sub-function 0x0001(1) Restart Communications Option

The remote device could be initialized and restarted, and all of its communications event counters are cleared. Especially, data field 0x55AA make the remote device to restart with factory default setup of EEPROM.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x0001(1)	0x0000, 0xFF00	Echo Request Data	Reset Only

##### Sub-function 0x000B(11) Return Bus Message Count

The response data field returns the quantity of messages that the remote device has detected on the communications system since its last restart, clear counters operation, or power-up.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x000B(11)	0x0000	Total Message Count	

##### Sub-function 0x000C(12) Return Bus Communication Error Count

The response data field returns the quantity of CRC errors encountered by the remote device since its last restart, clear counters operation, or power-up.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x000C(12)	0x0000	CRC Error Count	

##### Sub-function 0x000D(13) Return Bus Exception Error Count

The response data field returns the quantity of MODBUS exception responses returned by the remote device since its last restart, clear counters operation, or power-up.

Exception responses are described and listed in section 3.2.11.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x000D(13)	0x0000	Exception Error Count	

##### Sub-function 0x000E(14) Return Slave Message Count

The response data field returns the quantity of messages addressed to the remote device, or broadcast, that the remote device has processed since its last restart, clear counters operation, or power-up.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x000E(14)	0x0000	Slave Message Count	

##### Sub-function 0x000F(15) Return Slave No Response Count

The response data field returns the quantity of messages addressed to the remote device for which it has returned no response (neither a normal response nor an exception response), since its last restart, clear counters operation, or power-up.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x000F(15)	0x0000	Slave No Response Count	

### **Sub-function 0x0064(100) Return Slave ModBus, Internal Status**

The response data field returns the status of ModBus and Internal addressed to the remote device.

This status values are identical with status 1word of input process image.

Sub-function	Data Field (Request)	Data Field (Response)	Description
0x0064(100)	0x0000	ModBus, Internal Status	Same as status 1word

#### **4.2.2. Error Response**

In an exception response, the server sets the MSB of the function code to 1. This makes the function code value in an exception response exactly 80 hexadecimal higher than the value would be for a normal response.

- **Exception Codes**

Exception Code	Name	Description
01	Illegal Function	The function code received in the query is not an allowable action for the server (or slave).
02	Illegal Data Address	The data address received in the query is not an allowable address for the server (or slave).
03	Illegal Data Value	A value contained in the query data field is not an allowable value for server (or slave).
04	Slave Device Failure	An unrecoverable error occurred while the server (or slave) was attempting to perform the requested action.
05	Acknowledge	The server (or slave) has accepted the request and is processing it, but a long duration of time will be required to do so.
06	Slave Device Busy	Specialized use in conjunction with programming commands. The server (or slave) is engaged in processing a long-duration program command. The client (or master) should retransmit the message later when the server (or slave) is free.
08	Memory Parity Error	The server (or slave) attempted to read record file, but detected a parity error in the memory. The client (or master) can retry the request, but service may be required on the server (or slave) device.
0A	Gateway Path Unavailable	Specialized use in conjunction with gateways, indicates that the gateway was unable to allocate an internal communication path from the input port to the output port for processing the request.

### 4.3. MODBUS Special Register Map

The special register map can be accessed by function code 3, 4, 6 and 16. Also the special register map must be accessed by read/write of every each address (one address).

#### 4.3.1. Adapter Identification Special Register (0x1000, 4096)

Address	Access	Type, Size	Description
0x1000(4096)	Read	1word	Vendor ID = 29D(669), Crevis. Co., Ltd.
0x1001(4097)	Read	1word	Device type = 0x000C, Network Adapter
0x1002(4098)	Read	1word	Product code = 0x9060(GN-9261)
0x1003(4099)	Read	1word	Firmware revision, if 0x0101, revision 1.01
0x1004(4100)	Read	2word	Product unique serial number
0x1005(4101)	Read	String upto 34byte	Product name string (ASCII) "GN-9261,CANopen Adapter,GBUS"
0x1010(4112)	Read	2word	Firmware release date
0x1013(4115)	Read	1word	Firmware Code = 0x9261
0x101E(4126)	Read	7word	Composite Id of following address - 1word 0x1100(4352), Modbus RS232 Node. (Fixed 0x0001) - 1word 0x1000(4096), Vendor ID - 1word 0x1001(4097), Device type - 1word 0x1002(4098), Product code - 1word 0x1003(4099), Firmware revision - 2word 0x1004(4100), Product serial number

- String Type consist of valid string length (first 1word) and array of characters

#### 4.3.2. Adapter Identification Special Register (0x1100, 4352)

Address	Access	Type, Size	Description
0x1102(4354)	Read	1word	Start address of input image word register. =0x0000
0x1103(4355)	Read	1word	Start address of output image word register. =0x0800
0x1104(4356)	Read	1word	Size of input image word register.
0x1105(4357)	Read	1word	Size of output image word register.
0x1106(4358)	Read	1word	Start address of input image bit. = 0x0000
0x1107(4359)	Read	1word	Start address of output image bit. =0x1000
0x1108(4360)	Read	1word	Size of input image bit.
0x1109(4361)	Read	1word	Size of output image bit.
0x110A(4362)	Read	1word	Update time for cyclic data change (same as 0x1028)
0x110C(4364)	Read	1word	Field power status
0x110D(4365)	Read	1word	Current Rotary Switch State and Dip Switch Status (MSB) ex) Rotary SW(0x02) , Dip SW(0x01) = 0x8201 (0x8000 field power on)
0x110E(4366)	Read	up to 33word	Expansion slot's GT-number including GN First 1word is adapter's number, if GN-9289, then 0x9289
0x1110(4368)	Read	1word	Number of expansion slot
0x1113(4371)	Read	up to 33word	Expansion slot Module Id. Refer to Appendix A.1 Product List. First 1word is adapter's module id.
0x1119(4377)	Read	1word	Hi byte is Modbus status, low byte is internal status. Zero value means 'no error'.
0x111D(4381)	Read	1word	Adapter G-Series Revision. If 0x013C, G-Series Revision is 1.60

\*After the system is reset, the new "Set Value" action is applied.

\*\* If the slot location is changed, set default value automatically (all expansion slot are live).

#### 4.3.3. Expansion Slot Information Special Register (0x2000, 8192)

Each expansion slot has 0x20(32) address offset and same information structure.

Slot#1	0x2000(8192)~0x201F(8223)	Slot#2	0x2020(8224)~0x203F(8255)
Slot#3	0x2040(8256)~0x205F(8287)	Slot#4	0x2060(8288)~0x207F(8319)
Slot#5	0x2080(8320)~0x209F(8351)	Slot#6	0x20A0(8352)~0x20BF(8383)
Slot#7	0x20C0(8384)~0x20DF(8415)	Slot#8	0x20E0(8416)~0x20FF(8447)
Slot#9	0x2100(8448)~0x211F(8479)	Slot#10	0x2120(8480)~0x213F(8511)
Slot#11	0x2140(8512)~0x215F(8543)	Slot#12	0x2160(8544)~0x217F(8575)
Slot#13	0x2180(8576)~0x219F(8607)	Slot#14	0x21A0(8608)~0x21BF(8639)
Slot#15	0x21C0(8640)~0x21DF(8671)	Slot#16	0x21E0(8672)~0x21FF(8703)
Slot#17	0x2200(8704)~0x221F(8735)	Slot#18	0x2220(8736)~0x223F(8767)
Slot#19	0x2240(8768)~0x225F(8799)	Slot#20	0x2260(8800)~0x227F(8831)
Slot#21	0x2280(8832)~0x229F(8863)	Slot#22	0x22A0(8864)~0x22BF(8895)
Slot#23	0x22C0(8896)~0x22DF(8927)	Slot#24	0x22E0(8928)~0x22FF(8959)
....			
Slot#63	0x27C0(10176)~0x27DF(10207)		

Address Offset	Expansion Slot#1	Expansion Slot#2	Expansion Slot#3	Expansion Slot#4	.....	Expansion Slot#63
+ 0x00(+0)	0x2000(8192)	0x2020(8224)	0x2040(8256)	0x2060(8288)	.....	0x27C0(10176)
+ 0x01(+1)	0x2001(8193)	0x2021(8225)	0x2041(8257)	0x2061(8289)	.....	0x27C1(10177)
+ 0x02(+2)	0x2002(8194)	0x2022(8226)	0x2042(8258)	0x2062(8290)	.....	0x27C2(10178)
+ 0x03(+3)	0x2003(8195)	0x2023(8227)	0x2043(8259)	0x2063(8291)	.....	0x27C3(10179)
+ 0x04(+4)	0x2004(8196)	0x2024(8228)	0x2044(8260)	0x2064(8292)	.....	0x27C4(10180)
+ 0x05(+5)	0x2005(8197)	0x2025(8229)	0x2045(8261)	0x2065(8293)	.....	0x27C5(10181)
+ 0x06(+6)	0x2006(8198)	0x2026(8230)	0x2046(8262)	0x2066(8294)	.....	0x27C6(10182)
+ 0x07(+7)	0x2007(8199)	0x2027(8231)	0x2047(8263)	0x2067(8295)	.....	0x27C7(10183)
+ 0x08(+8)	0x2008(8200)	0x2028(8232)	0x2048(8264)	0x2068(8296)	.....	0x27C8(10184)
+ 0x09(+9)	0x2009(8201)	0x2029(8233)	0x2049(8265)	0x2069(8297)	.....	0x27C9(10185)
+ 0x0A(+10)	0x200A(8202)	0x202A(8234)	0x204A(8266)	0x206A(8298)	.....	0x27CA(10186)
+ 0x0B(+11)	0x200B(8203)	0x202B(8235)	0x204B(8267)	0x206B(8299)	.....	0x27CB(10187)
+ 0x0C(+12)	0x200C(8204)	0x202C(8236)	0x204C(8268)	0x206C(8300)	.....	0x27CC(10188)
+ 0x0D(+13)	0x200D(8205)	0x202D(8237)	0x204D(8269)	0x206D(8301)	.....	0x27CD(10189)
+ 0x0E(+14)	0x200E(8206)	0x202E(8238)	0x204E(8270)	0x206E(8302)	.....	0x27CE(10190)
+ 0x0F(+15)	0x200F(8207)	0x202F(8239)	0x204F(8271)	0x206F(8303)	.....	0x27CF(10191)
+ 0x10(+16)	0x2010(8208)	0x2030(8240)	0x2050(8272)	0x2070(8304)	.....	0x27D0(10192)
+ 0x11(+17)	0x2011(8209)	0x2031(8241)	0x2051(8273)	0x2071(8305)	.....	0x27D1(10193)
+ 0x12(+18)	0x2012(8210)	0x2032(8242)	0x2052(8274)	0x2072(8306)	.....	0x27D2(10194)
+ 0x13(+19)	0x2013(8211)	0x2033(8243)	0x2053(8275)	0x2073(8307)	.....	0x27D3(10195)
+ 0x14(+20)	0x2014(8212)	0x2034(8244)	0x2054(8276)	0x2074(8308)	.....	0x27D4(10196)
+ 0x15(+21)	0x2015(8213)	0x2035(8245)	0x2055(8277)	0x2075(8309)	.....	0x27D5(10197)
+ 0x16(+22)	0x2016(8214)	0x2036(8246)	0x2056(8278)	0x2076(8310)	.....	0x27D6(10198)
+ 0x17(+23)	0x2017(8215)	0x2037(8247)	0x2057(8279)	0x2077(8311)	.....	0x27D7(10199)
+ 0x18(+24)	0x2018(8216)	0x2038(8248)	0x2058(8280)	0x2078(8312)	.....	0x27D8(10200)
+ 0x19(+25)	0x2018(8217)	0x2038(8249)	0x2058(8281)	0x2078(8313)	.....	0x27D9(10201)
+ 0x1A(+26)	0x201A(8218)	0x203A(8250)	0x205A(8282)	0x207A(8314)	.....	0x27DA(10202)
+ 0x1B(+27)	0x201B(8219)	0x203B(8251)	0x205B(8283)	0x207B(8315)	.....	0x27DB(10203)
+ 0x1C(+28)	0x201C(8220)	0x203C(8252)	0x205C(8284)	0x207C(8316)	.....	0x27DC(10204)
+ 0x1D(+29)	0x201D(8221)	0x203D(8253)	0x205D(8285)	0x207D(8317)	.....	0x27DD(10205)
+ 0x1E(+30)	0x201E(8222)	0x203E(8254)	0x205E(8286)	0x207E(8318)	.....	0x27DE(10206)
+ 0x1F(+31)	0x201F(8223)	0x203F(8255)	0x205F(8287)	0x207F(8319)	.....	0x27DF(10207)

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<b>Address Offset</b>	<b>Access</b>	<b>Type, Size</b>	<b>Description</b>
+ 0x02(+2) **	Read	1word	Input start register address of input image word this slot.
+ 0x03(+3) **	Read	1word	Input word's bit offset of input image word this slot.
+ 0x04(+4) **	Read	1word	Output start register address of output image word this slot.
+ 0x05(+5) **	Read	1word	Output word's bit offset of output image word this slot.
+ 0x06(+6) **	Read	1word	Input bit start address of input image bit this slot.
+ 0x07(+7) **	Read	1word	Output bit start address of output image bit this slot.
+ 0x08(+8) **	Read	1word	Size of input bit this slot
+ 0x09(+9) **	Read	1word	Size of output bit this slot
+ 0x0A(+10)**	Read	n word	Read input data this slot
+ 0x0B(+11)**	Read/Write	n word	Read/write output data this slot
+ 0x0E(+14)	Read	1word	GT-number, if GT-1238, returns 0x1238
+ 0x0F(+15)	Read	String upto 72byte	First 1word is length of valid character string. If GT-1238, returns “00 1E 52 54 2D 31 32 33 38 2C 20 38 44 49 2C 20 32 34 56 64 63 2C 20 55 6E 69 76 65 72 73 61 6C 00 00” Valid character size = 0x001E =30 characters, “GT-1238, 8DI, 24Vdc, Universal”
+ 0x10(+16)	Read	1word	Size of configuration parameter byte
+ 0x11(+17)**	Read/Write	n word	Read/write Configuration parameter data, up to 8byte. Refer to A.2 ***
+ 0x17(+23)	Read	1word	Firmware Revision ex) 0x0001 (Major revision 0 /Minor revision 1)

\* After the system is reset, the new “Set Value” action is applied.

\*\* Nothing of output, input, memory or configuration parameter corresponding slot returns Exception 02.